## IN THE CLAIMS:

Please amend the claims as follows:

1. (currently amended) A method for recognizing commands in natural language, comprising the steps of:

comparing an utterance to a plurality of handlers;

identifying a winning handler for decoding a command from the utterance, wherein the winning handler is identified by arbitration between results provided by at least two of the plurality of handlers, and the results provided at a first stage by at least one of the at least two of the plurality of handlers include one or more target utterances for the utterance; and decoding the command in accordance with the winning handler.

- 2. (original) The method as recited in claim 1, wherein the step of identifying includes resolving ties in the arbitration between handlers by employing a tie-breaker handler.
- 3. (original) The method as recited in claim 2, wherein the tie-breaker handler poses a question to a user to determine the winning handler.
- 4. (original) The method as recited in claim 1, wherein the handlers include an enabled or a disabled state and further comprising the step of presenting the utterance to enabled handlers.
  - 5. (original) The method as recited in claim 4, further comprising the step of

submitting the utterance to disabled container handlers to ensure submission of the utterance to child handlers.

- 6. (original) The method as recited in claim 1, further comprising the step of submitting unresolved utterances to winning handlers of a previous utterance for decoding.
- 7. (original) The method as recited in claim 1, further comprising the step of maintaining a database of a history of handler selections.
- 8. (original) The method as recited in claim 7, wherein the history includes time based ordering and ontological information.
- 9. (original) The method as recited in claim 7, further comprising the step of resolving unresolved utterances by employing information stored in the database.
- 10. (original) The method as recited in claim 1, wherein the step of decoding further includes executing a command in accordance with the winning handler, responsive to the utterance.
- 11. (previously presented) A computer-readable medium, tangibly embodying a program of instructions executable by a computer to perform method step for recognizing commands in natural language as recited in claim 1.

12. (currently amended) A method for recognizing commands in natural language, comprising the steps of:

providing a plurality of handlers trained to be responsive to given utterances; arbitrating against results provided by at least two of the plurality of handlers to determine a winning handler for an utterance, wherein the results provided at a first stage by at least one of the at least two of the plurality of handlers include one or more target utterances for the utterance; and

decoding the command in accordance with the winning handler.

- 13. (original) The method as recited in claim 12, further comprising the step of resolving ties in the arbitration between handlers by employing a tie-breaker handler.
- 14. (original) The method as recited in claim 13, wherein the tie-breaker handler poses a question to a user to determine the winning handler.
- 15. (original) The method as recited in claim 12, wherein the handlers include an enabled or a disabled state and further comprising the step of presenting the utterance to enabled handlers.
- 16. (original) The method as recited in claim 15, further comprising the step of submitting the utterance to disabled container handlers to ensure submission of the utterance to

child handlers.

- 17. (original) The method as recited in claim 12, further comprising the step of submitting unresolved utterances to winning handlers of a previous utterance for decoding.
- 18. (original) The method as recited in claim 12, further comprising the step of maintaining a database of a history of handler selections.
- 19. (original) The method as recited in claim 18, wherein the history includes time based ordering and ontological information.
- 20. (original) The method as recited in claim 18, further comprising the step of resolving unresolved utterances by employing information stored in the database.
- 21. (original) The method as recited in claim 12, further comprising the step of executing a command in accordance with the winning handler, responsive to the utterance.
- 22. (previously presented) A computer-readable medium, tangibly embodying a program of instructions executable by a computer to perform method step for recognizing commands in natural language as recited in claim 12.
  - 23. (currently amended) A system for recognizing commands in natural language,

comprising:

a speech recognizer for decoding language and semantic information in utterances provided by a user; and

a dialog manager comprising a hierarchical ordering of handlers, each handler being trained to be responsive to decoded utterances wherein the dialog manager manages arbitration between results provided by the handlers to determine a winning handler for an utterance and decodes the command in accordance with the winning handler, wherein the results provided at a first stage include one or more target utterances for the utterance.

- 24. (original) The system as recited in claim 23, wherein the handlers include at least one tie-breaker handler for resolving ties in the arbitration between handlers.
- 25. (original) The system as recited in claim 24, wherein the tie-breaker handler poses a question to a user to determine the winning handler.
- 26. (original) The system as recited in claim 23, wherein the handlers include an enabled or a disabled state and the utterance is presented to enabled handlers or disabled container handlers with child handlers.
- 27. (original) The system as recited in claim 23, further comprising a database for storing a history of handler activities.

- 28. (original) The system as recited in claim 27, wherein the history includes time based ordering and ontological information.
- 29. (original) The system as recited in claim 27, further comprising at least one clarification handler, which resolves unresolved utterances by employing information stored in the database.